

**Policy**

**INCOME FROM FEES, FINES, CHARGES**

All charges to elementary and secondary students shall be kept at a minimum. Materials used by students in art, industrial arts, and home economics in projects that are to be taken home may be charged to the students. If any matter of financial hardship cannot be resolved at the school level, it shall be referred to the superintendent to provide assistance as appropriate. No student shall be caused to suffer embarrassment because of financial inability to participate in any activity or project under control of the district.

Reasonable charges for admission to school-sponsored athletic events shall be approved by the board on recommendation of the superintendent.

The superintendent shall oversee preparation of a schedule of fines for lost or damaged textbooks and/or equipment. The same schedule shall apply to nonpublic school students who lose or damage textbooks loaned to them.

Adopted: March 13, 2008  
NJSBA Review/Update: March 2013  
Readopted: October 17, 2013

**Key Words**

Gate Receipts; Charges for Supplies; Fees, Fines, Charges

**Legal References:** N.J.S.A. 18A:34-1 Textbooks; selection; furnished free with supplies; appropriations  
N.J.S.A. 18A:34-2 Care and keeping of textbooks and accounting  
N.J.S.A. 18A:37-3 Liability of parents or guardian of minor for damage to property  
N.J.S.A. 18A:58-37.3 Purchase and loan of textbooks  
N.J.A.C. 6A:23A-16.12 Student activity funds  
N.J.A.C. 6A:23A-16.13 School store business practice  
N.J.A.C. 6A:23A-20.6 Charge for textbook loss or damage

Ballato v. Long Branch Board of Education 1990 S.L.D. (August 20)

**Possible**

**Cross References:** \*3453 School activity funds  
3517 Security  
\*5131.5 Vandalism/violence  
\*6145.1/6145.2 Intramural competition; interscholastic competition  
\*6153 Field trips  
6161.3 Guidelines pertaining to overdue, damaged or lost instructional materials  
\*6200 Adult/community education

\*Indicates policy is included in the Critical Policy Reference Manual.