



9th-grade Art Elective Offerings for 2019-2020

Please take some time to review our list of arts electives now. Students will be asked to indicate their top three choices when they visit Bay for placement testing during the week of April 22.

Design IA

Design Ia introduces students to the world of graphic design, product design, and environmental design. Using Design-Thinking as a methodology, students learn to design and produce a series of projects that will challenge them to solve specific goals and to design deliverables that are both functional and aesthetically pleasing while elevating the experience of the user. Students learn technical drawing skills, 3D rendering, basic construction and fabrication of product models, and much more.

Digital Imaging IA

Students learn how to operate a digital camera and to manipulate, organize and display their images. An introduction to composition using the elements and principles of design helps students create images that are harmonious and unified. Assignments incorporate a variety of approaches and themes including composite imaging, photo restoration, and time-lapse video production.

Drama IA

This course introduces students to the theater arts and guides students toward understanding how they can communicate authentically through theater performance. Students do not need any prior experience in theater to be successful in this course and, having completed the course, will feel increased comfort expressing themselves verbally and artistically. Day to day classwork involves exploring movement theories and vocal training, and studying improvisation as both a channel for creative energies and a forum for experimentation in character and scene development. Students perform monologues, scene work and learn public speaking skills.

Drawing IA

Drawing IA builds observational skills and experiments with different methods of expression. This class provides a basic understanding of the elements and principles of art as emphasized through the production of art, the study of art history, aesthetics, and art criticism. Assignments include, but are not limited to: drawing, journal entries, art critiques, and observation.

Electronic Music Studio IA

Students learn and practice the use of various digital audio workstation and music production software including Reason and Logic. Throughout the engineering and production process, students explore a variety of genres of electronic music and produce structurally sound songs, inclusive of authentic instrumentation, hooks/choruses, breaks/bridges, and melody.

Jazz IA

Students are exposed to basic jazz repertoire. The course covers a selection of the harmonic and melodic devices used in all of Western music, as well as the vocabulary that musicians use to communicate with one another. This is an ensemble class; participation in a final performance is required. No prior experience is necessary to take this class.



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Painting IA

Students develop their own approaches to mixing colors, applying layers, and developing compositions using acrylic paint. They start with still-lives and move into identity projects, working on canvas and wood panel, investigating who they are and how they want to portray themselves. Students explore Sumi ink, charcoal, graphite pencil, watercolor, gouache and acrylic paint as their primary mediums.

Video Production IA

This class, for the beginning video-maker, is an introduction to the basics of camera movement, image composition, and story-telling using digital media. This course teaches the skills necessary to accomplish basic pre-production, production and post-production processes.