AP STUDIO ART
2-D DESIGN AND DRAWING

Teacher
P. Torres-McLeod
AP STUDIO ART
2-D DESIGN AND DRAWING

Develop your skills in drawing as you explore different media and approaches. You’ll create artwork that reflects your own ideas and skills and what you’ve learned.
SKILLS YOU'LL LEARN

• Investigating the materials, processes, and ideas that artists and designers use
• Interpreting works of art and design
• Practicing, experimenting, and revising as you create your own work
• Communicating your ideas about works of art and design
• College Course Equivalent
A one-semester, introductory college course in drawing

• Recommended Prerequisites
There are no prerequisites for this course, but any experience creating art and design work through drawing, in or out of the classroom, will be helpful.
AP STUDIO ART
2-D DESIGN AND DRAWING

BIG IDEA
Big Idea 1: Investigate Materials, Processes, and Ideas

You’ll learn how artists and designers decide what to make and why and how to make it.

You’ll practice:

• Reflecting on and documenting experiences to inform your art and design work
• Exploring materials, processes, and ideas to use in your work
• Connecting your work to art and design traditions
• Evaluating works of art and design
Big Idea 2: Make Art and Design

You’ll study the processes and techniques that artists and designers use when they create work.

You’ll practice:

• Coming up with questions to guide you in creating works
• Using practice, experimentation, and revision
• Choosing and combining materials, processes, and ideas
• Using the elements and principles of art and design
Big Idea 3: Present Art and Design

You’ll explore why and how artists and designers present their work to viewers. You’ll practice:

• Explaining how you used materials, processes, and ideas in your work
• Describing how the work shows your skills
• Identifying the questions that guided you in creating your work
• Pointing out how your work shows experimentation, practice, and revision