

Animation I

Course Description 2018-2019

Course Title:	Animation I CTE
Grade Level:	9-12 or instructor approval
Prerequisites:	None
Length of Course:	One Year
Meets/Instructor:	Thursdays, 10:30 am - noon Canyon Oak Monika Riedel Email: mriedel@ccoe.k12.ca.us

- Requirements:**
- 1) Signed Tech Waiver – REQUIRED**
 - 2) Willingness to explore and try new things!**

Course Description:

The world of computer generated animation is growing rapidly. Today animation can be found in fun videos, advertisements, animated infographics, on websites, and on computer games and apps. This beginning class will start with a short unit on clay animation and then give students an introduction to computer generated animation by providing a platform to explore using Adobe Animate. We will also be using Adobe Illustrator, which is used to provide vector based art, and Adobe Photoshop, which is used to create raster based art and digital photo manipulation in order to create some of the artwork that will be used for backgrounds and assets. We will work on creating a digital portfolio of animated shorts, and we will be exploring different career paths in this exciting field.

This class will be taught using the Google Classroom platform. Students will be using provided laptops during class time which are loaded with the Adobe Creative Suite. Work in the Creative Suite will mostly be completed in the classroom but work outside of the classroom is encouraged as well.

I so look forward to working with all of you this year!